

The Dewey (decimal system) Kids Want to Know*

000 - Generalities

001.9 - weird stuff like Bigfoot and UFOs

004 – the Internet 020 – libraries

100 – Philosophy, Psychology, and Unexplained Phenomena

133.1 - ghosts

133.5 – astrology

152.1 - optical illusions

170 - values

200 - Religion

500 - Science and Math

520s - planets and stars

551.2 - volcanoes

567.9 – dinosaurs

590s - animals

600 - Technology

600 – the way things work

608 – inventions

620s - planes, trains, boats, and cars

636s - pets and farm animals

641.5 - cookbooks

690s - how buildings are made

Share a Story - Shape a Future

Building a community of readers, one book at a time.

The Dewey Kids Want (continued)

700 - Arts and Sports

741 – how to draw

745.5 - crafts

791.4 - movies

793.8 - magic tricks

794 - games

796s - sports

798.2 - horseback riding

800 - Literature

808 – how to write

811 – American poetry

818.54 – jokes and riddles

900 – Geography and History

910.4 - shipwrecks, pirates, and explorers

932 - ancient Egypt and mummies

940 - medieval times - castles and knights

973 – U.S. history

978 - cowboys and the wild west

My 3 favorite things about Dewey:

[number]	
[number]	
[number]	

*These are the General Numbers, some libraries have tweaked the system to meet their needs. So be sure to ask your librarian.